

AYSA Tournament Rules – Round Robin (U7 Single Elimination)

Matches shall be played according to the rules established by Appleseed Youth Soccer.

All tournament results will be collected by host site and posted to tournament brackets.

All players and coaches must appear on the approved AYSA laminated roster. Exception: Coach may have a coach's card from AYSA but not be listed on the roster. Coaches from each team will pay the referee fees prior to the start of the match.

GAME TIME:

U7 / U8 – twenty-minute halves

U9 / U10 – twenty-five -minute halves

U11 / U12 – twenty-five -minute halves

Jr High – twenty-five -minute halves

MINIMUM NUMBER OF PLAYERS:

U7 - U8 minimum number of players is 4.

U9-U10 minimum number of players is 5.

U11-U12 minimum number of players is 6.

U13-Jr High minimum number of players is 7.

WEATHER DELAY:

In the event play is stopped due to lightning or other severe weather, the following rules apply. Players will not return to the field until all clear is given by the referee.

If play has stopped after completion of first half the game will be called final.

Match stopped during the first half. The referee will record time, and play will continue once the clear play signal is given – teams will play the remaining time in the 1st half and the game will be called final.

If the half cannot be completed, the league will decide if the match will be rescheduled. The league reserves the right to reduce match times for adverse weather conditions.

PROTEST / YELLOW / RED CARD / SPECTATOR REMOVAL:

There will be no protests. All decisions of the referee are final and binding.

Any player or coach that is red carded (two yellow cards equals a red card) will not be eligible to be at the next match. Second offense will exclude offending players or coaches for the remainder of the tournament.

AYSA reserves the right to investigate this matter further and impose additional penalties. Coaches are responsible for the conduct of their spectators. Any spectator asked to leave by a referee or AYSA Executive Board member must comply or their team will forfeit the match.

GOAL DIFFERENTIAL (U7 – Jr. High):

Should the goal differential reach eight (8) at the end of the first half or during the second half of the post- season tournament, the match is terminated. At that time, the score stands and is counted as a complete match. *This does not apply to Championship matches.*

POOL PLAY SCORE / ADVANCEMENT TO CHAMPIONSHIP GAMES:

Pool play games may end in a tie. Championship matches, and play-in matches, ending in a tie after regulation will be determined by a FIFA penalty kick elimination shootout. Players on the field at the end of the overtime period will be first to participate in the penalty kicks.

Any team that forfeits a match will result in a 4-0 final score. Any forfeiture within 72 hours of the match will result in the forfeiting team being responsible for the full amount of the referee fees.

U8 – Jr. High will be participating in a round robin tournament. There are some divisions with an odd number of teams that require a "play in game" to determine who will participate in the tournament. Should your team be one of these, you would need to win that game in order to proceed. If you win the play in game, you will play where the schedule states "play in."

U7 Tournament – All games are single elimination and cannot end in a tie. See U7 Supplemental Rules

TIE BREAKERS:

The winner of each bracket will advance to the championship game. The following tie breakers will be used for pool play.

1. Points Awarded
 - Win – 3
 - Tie – 1
 - Loss – 0
2. Head-to-head competition
 - Used to resolve ties between two teams with the same number of points. However, this method can be unreliable if it's not possible to determine a clear winner. For example, if A beats B, B beats C, and C beats A, there is no clear winner.
3. Goal differential
 - Calculated by subtracting the number of goals against the number of goals for. The team with the highest goal differential advances. AYSA will recognize a plus four max goal differential.
4. Goals allowed.
 - Calculated by adding the total number of goals allowed by a team.
5. Yellow / Red cards administered to coaches players.
 - Calculated by adding the total number of yellow and red cards given to a team. Red = 2 Yellow Cards. In this scenario the team with the fewest would advance.
6. Penalty Kicks
 - Time and location will be decided and supervised by AYSA.

U7 SUPPLEMENTAL RULES

ON THE FIELD:

1. Game is played 5v5
2. Minimum number of players is 4.
3. Substitutions are unlimited and can occur at any stoppage of play at the referee's discretion. All substitutions are to be made from mid-field at the direction of the referee.
4. Two 20 - minute half
5. Kick offs, free kicks, goal kicks and corner kicks are used to start or restart play.
6. All kicks are indirect
7. A penalty inside the box will result in an indirect kick from outside the penalty area.
8. No offside
9. No Coach will be allowed on the field during play.
10. Parents are not permitted to sit or remain behind the goal area.

Matches ending in a tie after regulation will be determined by a FIFA penalty kick.

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If play has stopped after completion of first half the game will be called final.

Match stopped during the first half. The referee will record time, and play will continue once the clear play signal is given – teams will play the remaining time in the 1st half and the game will be called final.

If the half cannot be completed, the league will decide if the match will be rescheduled. The league reserves the right to reduce match times for adverse weather conditions.

PROTEST / YELLOW / RED CARD / SPECTATOR REMOVAL:

There will be no protests. All decisions of the referee are final and binding.

Any player or coach that is red carded (two yellow cards equals a red card) will not be eligible to be at the next match.

Second offense will exclude offending players or coaches for the remainder of the tournament.

AYSA reserves the right to investigate this matter further and impose additional penalties. Coaches are responsible for the conduct of their spectators. Any spectator asked to leave by a referee or AYSA Executive Board member must comply or their team will forfeit the match.

Penalty Shoot-Out Rules

Penalties (penalty shoot-out) are taken after the match has ended and unless otherwise stated, the relevant Laws of the Game apply. A player who has been sent off during the match is not permitted to take part; warnings and cautions issued to players and team officials during the match are not carried forward into penalties (penalty shoot-out).

Procedure

Before penalties (penalty shoot-out) start

- The referee tosses a coin to decide the goal at which the kicks will be taken, which may only be changed for safety reasons or if the goal or playing surface becomes unusable
- The referee tosses a coin again, and the team that wins the toss decides whether to take the first or second kick
- With the exception of a substitute for a goalkeeper who is unable to continue, only players who are on the field of play or are temporarily off the field of play (injury, adjusting equipment etc.) at the end of the match may take kicks. Only if all players who were on the field of play at the end of the match have taken kicks may substitutes be permitted to take kicks.
- Each team is responsible for selecting from the eligible players the order in which they will take the kicks.
- If at the end of the match and before or during the kicks one team has a greater number of players than its opponents, it must reduce its numbers to the same number as its opponents and the referee must be informed of the name and number of each player excluded. Any excluded player is not eligible to take part in the kicks (except as outlined below)
- A goalkeeper who is unable to continue before or during the kicks may be replaced by a substitute, but the replaced goalkeeper takes no further part and may not take a kick
- If the goalkeeper has already taken a kick, the replacement may not take a kick until the next round of kicks

During penalties (penalty shoot-out)

- Only eligible players and match officials are permitted to remain on the field of play (for younger ages, coaches may be on the field to help keep order within the center circle).
- All eligible players, except the player taking the kick and the two goalkeepers, must remain within the center circle
- The goalkeeper of the kicking team must remain on the field of play, outside the goal area on the goal line where it meets the goal area boundary line
- An eligible player may change places with the goalkeeper
- The kick is completed when the ball stops moving, goes out of play or the referee stops play for any offence; the kicker may not play the ball a second time
- The referee keeps a record of the kicks
- If the goalkeeper commits an offence and, as a result, the kick is retaken, the goalkeeper is warned for the first offence and cautioned for any subsequent offence(s)
- If the kicker is penalized for an offence committed after the referee has signaled for the kick to be taken, that kick is recorded as missed and the kicker is cautioned
- If both the goalkeeper and the kicker commit an offence at the same time, the kick is recorded as missed and the kicker is cautioned.

Subject to the conditions explained below, both teams take five kicks

- The kicks are taken alternately by the teams
- Each kick is taken by a different player, and all eligible players must take a kick before any player can take a second kick
- If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its five kicks, no more kicks are taken
- If, after both teams have taken five kicks, the scores are level, kicks continue until one team has scored a goal more than the other from the same number of kicks
- The above principle continues for any subsequent sequence of kicks but a team may change the order of kickers

Substitutions and sendings-off during penalties (penalty shoot-out)

- A player, substitute, substituted player or team official may be cautioned or sent off
- A goalkeeper who is sent off must be replaced by an eligible player
- A player other than the goalkeeper who is unable to continue may not be replaced
- The referee must not abandon the match if a team is reduced to fewer than the minimum number of players to play a match for the given age group.